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B.Tech. (ECE) (ETE) (Sem. - 5<sup>th</sup>)

**DIGITAL SIGNAL PROCESSING**

SUBJECT CODE : BTEC-502 (2011 Batch)

Paper ID : [A2104]

Time : 03 Hours

Maximum Marks : 60

Instruction to Candidates:

- 1) Section - A is compulsory consisting of Ten questions carrying Two marks each.
- 2) Section - B contains Five questions carrying Five marks each and students has to attempt any Four questions.
- 3) Section - C contains three questions carrying Ten marks each and students has to attempt any Two questions.

**Section - A**

**Q1)**

- a) Prove the final value theorem of Z - transform.
- b) Differentiate energy signal and power signal.
- c) Express the signal  $x(n) = \{1 \ 3 \ -2 \ 4\}$  in terms of unit step sequence  $u(n)$
- d) Prove scaling property of z transform
- e) Explain time shifting property of DFT.
- f) Define minimum phase transfer function.
- g) What the advantages of direct form-II realization are over direct form-I realization of IIR filters?
- h) What do you understand by notch filter?
- i) What is the symmetry property of twiddle factor?
- j) Define circular convolution.

### Section - B

Q2) Illustrate the direct form realization of third order IIR transfer function

$$H(z) = \frac{0.44z^2 + 0.36z + 0.02}{z^3 + 0.4z^2 + 0.18z - 0.2}$$

Q3) A four point sequence  $x(n) = \{1, 2, 3, 4\}$  has DFT  $X(k)$ . Without performing DFT and IDFT, determine the signal which has DFT  $X(k-1)$ .

Q4) Show that following systems are equivalent

- i)  $y(n) = 0.2y(n-1) + x(n) - 0.3x(n-1) + 0.02x(n-2)$
- ii)  $y(n) = x(n) - 0.1x(n-1)$

Q5) Explain the IIR filter design using bilinear transformation and impulse invariance techniques.

Q6) Explain the window technique of FIR filter design.

### Section - C

Q7) The z transform  $X(z) = \frac{3z}{z^2 + 0.3z - 0.18}$  has three ROCs. Evaluate their respective inverse z transform corresponding to each ROC

Q8) Explain the Radix-2 DIT FFT algorithm. Discuss how calculations are reduced.

Q9) Discuss basic architecture of TMS series of digital signal processors.

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